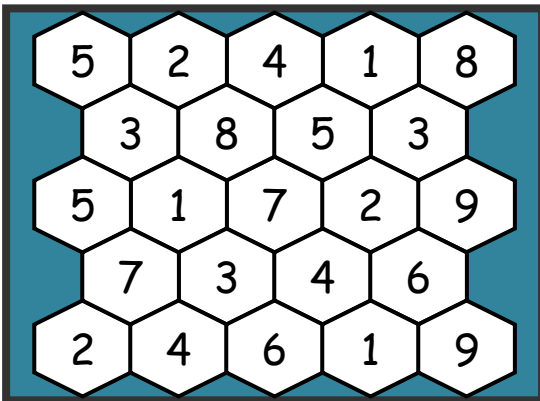
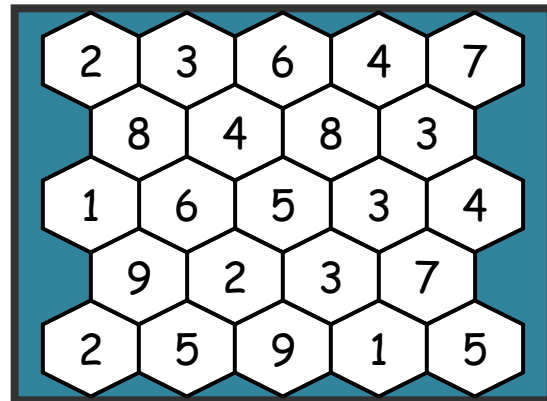


Fifteen

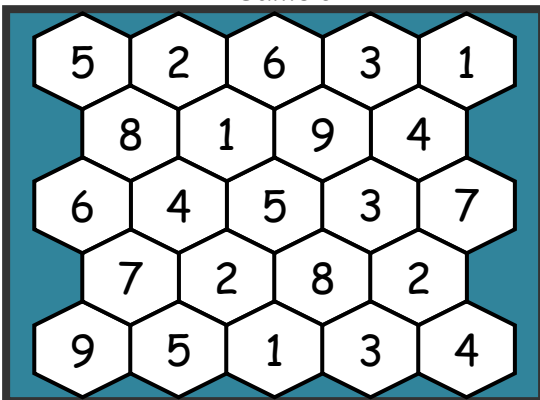
Game 1



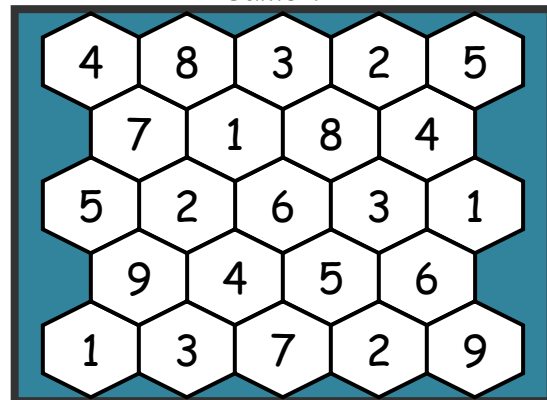
Game 2



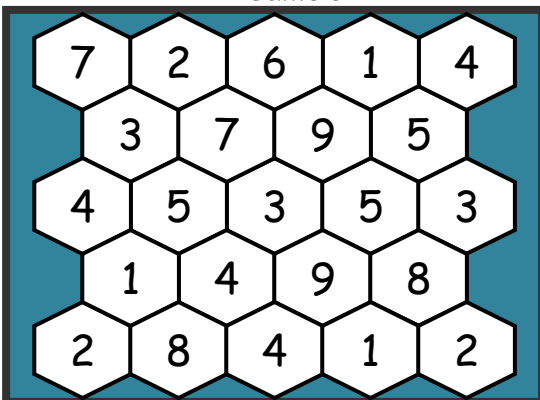
Game 3



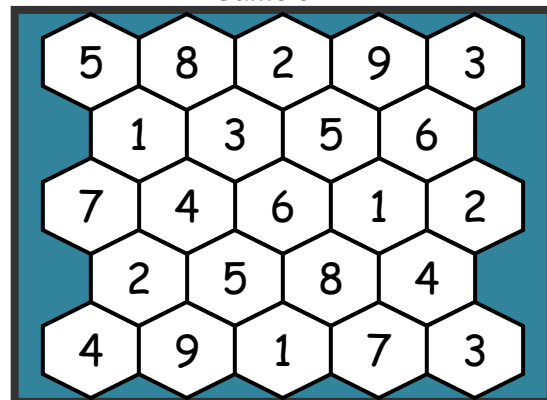
Game 4



Game 5



Game 6



Fifteen

2 players

Players take it in turns to color 2 or 3 hexagons that total 15.

A player could color 2 hexagons, e.g. 7 and 8 or a player could color 3 hexagons, e.g. 4, 5 and 6.

The last player who colors a combination of 2 or 3 numbers that total 15 is the winner.

VARIATIONS – Choose a different total to aim for instead of 15, e.g. try 10, 12 or 17.

LUCKY THIRTEEN



A game for 2 players

The object of this game is to be the first player to make a line of 3 numbers that add up to 13.

Players take turns to throw a dice and write the number anywhere on the grid. Players have to try to make a line of 3 numbers that add up to 13. The line can be vertical, horizontal or diagonal and it can be made up of numbers written by each player. The winner is the first person who creates a line adding up to 13.

In this game the next player could win if they throw a
2 (and write it between the 5 and 6 – $5+2+6=13$)
4 (and write it between the 4 and 5 – $4+4+5=13$),
5 (and write it under the 3 and 5 – $3+5+5=13$)
6 (and write it in the bottom right corner $6+2+5=13$).

		3	
4		5	1
	2		
		6	

Game 1

Winner _____

Game 2

Winner _____

Game 3

Winner _____

Game 4

Winner _____

Game 5

Winner _____

Game 6

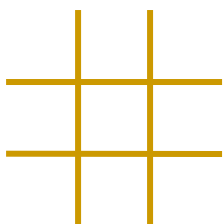
Winner _____

Tic Tac Toe

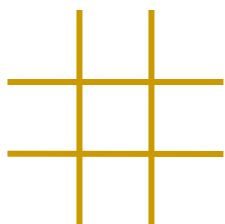
2 Different Games to Play

Total 15 - One player is odd numbers – 1, 3, 5, 7, 9; the other player is even numbers and 0 – 0, 2, 4, 6, 8. Take turns to write your numbers. Odd numbers start. Use each number only once. The first person to complete a line that adds up to 15 is the winner. The line can have both odd and even numbers.

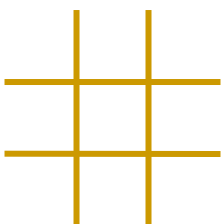
Odds and Evens – One player is **O**'s and one is **X**'s. Players take it in turns to throw a dice. If an even number is thrown the player has to put a **O**. If an odd number is thrown the player puts a **X**. **O**'s still has to try to make 3 **O**'s in a row and **X**'s tries to make 3 **X**'s in a row.



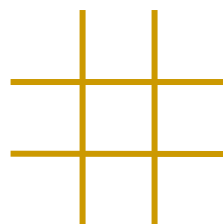
Winner- _____



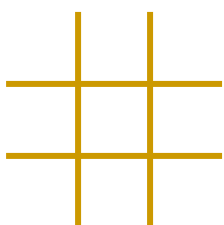
Winner- _____



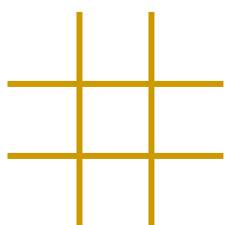
Winner- _____



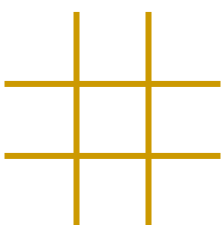
Winner- _____



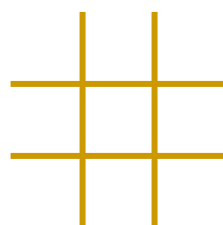
Winner- _____



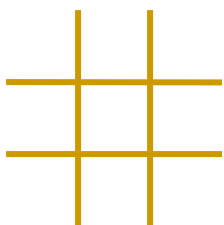
Winner- _____



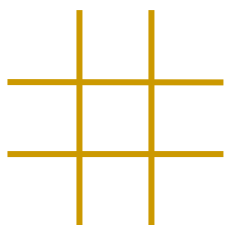
Winner- _____



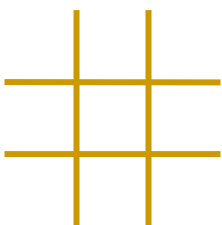
Winner- _____



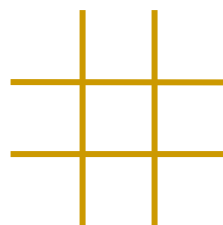
Winner- _____



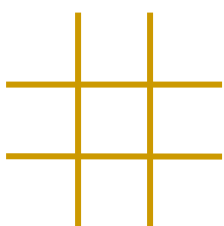
Winner- _____



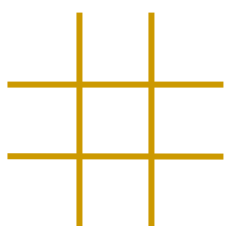
Winner- _____



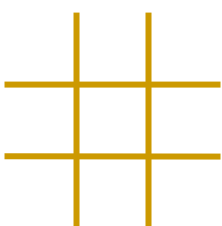
Winner- _____



Winner- _____



Winner- _____

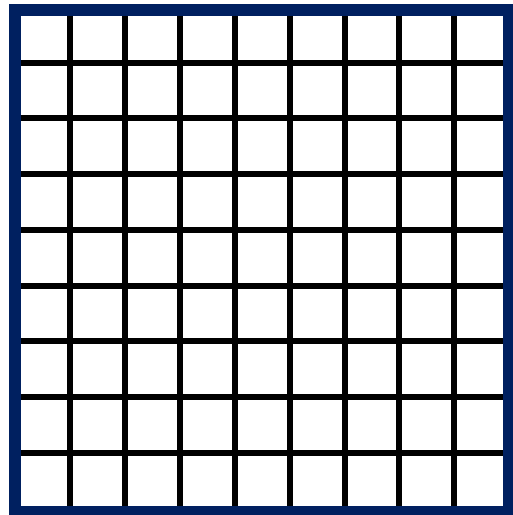
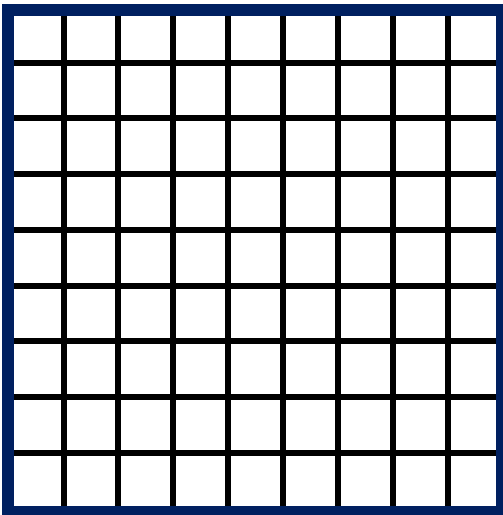
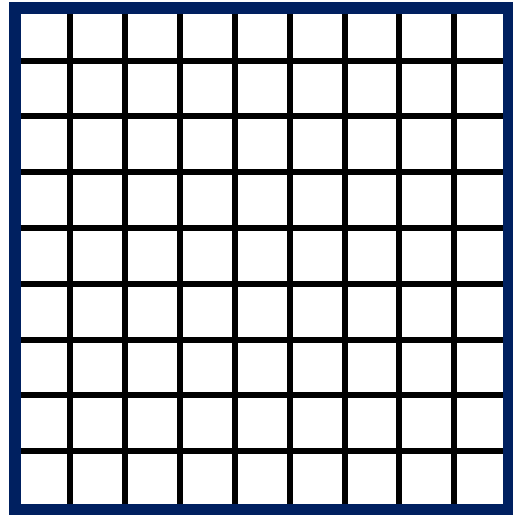
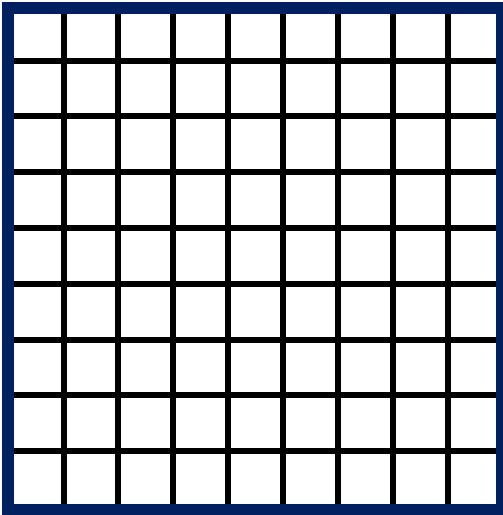


Winner- _____



Winner- _____

CORNERS



Corners

A game for 2 players

Need – 2 different colored pencils or markers.

Both players start in opposite corners.

Players take turns at coloring a block of 2 squares.

Every block that you color after the first one must join to one of your other colored blocks, but only at the corner.

A player cannot have 2 of their colored blocks joined side by side.

When a player has nowhere to go, he is out and the other player is the winner.

An example of a game is shown. Grey is the winner as black cannot make another move.

